

In the Claims

The following listing of the claims replaces all previous listings.

1. (Currently Amended) A commanding system for a computer, comprising:
a memory storing a binding table that connects input to associated action, at least one binding entry in the binding table including a command binding that identifies an input sequence from an input device that is received to be acted upon, a command that identifies an intent of the input sequence, a command handler that is a pointer to a portion of code that is executed to implement the action that is to be performed based upon the input sequence, and an interface binding that identifies a menu position on a menu; and
a processor in data communication with the memory, the processor programmed to:
query each binding entry in the binding table;
receive the interface binding associated with the binding; and
~~generate a command interface based on the interface binding~~ build a menu based on the interface binding.
2. (Original) The system of claim 1, wherein the interface binding identifies an image to be used on a toolbar.
3. (Original) The system of claim 2, wherein the processor is further programmed to build a toolbar based on the interface binding.
4. (Canceled)
5. (Canceled)
6. (Currently Amended) The system of claim [[4]] 1, wherein the memory includes a plurality of commanding elements with associated binding tables, and wherein the processor is programmed to traverse each binding entry in each of the binding tables of the commanding elements to generate the command interface.

7.-10. (Canceled)

11. (Original) A method for commanding a computer system, comprising:
 - receiving a request to dynamically create a commanding interface;
 - querying a binding table, the binding table including a plurality of binding entries, at least one binding entry of the plurality of bindings entries including a command binding, a command, a handler, and an interface binding; and
 - building the commanding interface based on the interface binding provided for the binding entry.
12. (Original) The method of claim 11, wherein the step of building the commanding interface further comprises:
 - identifying an image button associated based on the interface binding; and
 - creating a toolbar using the image button.
13. (Original) The method of claim 11, wherein the step of building the commanding interface further comprises:
 - identifying a menu position based on the interface binding; and
 - positioning a menu item in the menu item.
14. (Original) The method of claim 11, wherein the binding table is a first binding table, and wherein the method further comprises:
 - querying a second binding table, the second binding table including a plurality of second binding entries, at least one second binding entry of the plurality of second binding entries including a second command binding, a second command, a second handler, and a second interface binding; and
 - building the command interface based on the second interface binding.
15. (Original) The method of claim 14, further comprising bubbling up through all tables of bindings associated with a given node to build the command interface

16. (Canceled)